

BCA Pool League World Championships

4-Player Teams - Max Race to 9



Home team shall be determined by lag or coin toss. Break in each game is indicated by "B".

OPPOSING TEAM CAPTAIN MUST INITIAL IF SUBS ARE USED

			Home	ls)	Re	sult		Visitor	ls)	Re	sult
Game	Round	Position #	Team Name Player Name	Circle "S" if sub (Visitor Capt. Initials)	W or L	Total Score	Position #		Circle "S" if sub (Home Capt. Initials)	W or L	Total Score
1	1	1	В	S			1		S		
2		2	В	S			2		S		
3		3		S			3		S		
4		4	В	S			4		S		
5		1		S			2	В	S		
6	_	2		S			3	В	S		
7	2	3		S			4	В	S		
8		4		S			1	В	S		
9		1	В	S			3		S		
10	2	2		S			4	В	S		
11	3	3	В	S			1		S		
12		4		S			2	В	S		
13		1	В	S			4		S		
14		2		S			1	В	S		
15	4	3	В	S			2		S		
16		4		S			3	В	S		
17	5	1	В	S			1		S		

PLAY MUST BE CONTINUOUS ON ALL ASSIGNED TABLES UNTIL ONE TEAM WINS THE DESIGNATED NUMBER OF GAMES.

SAVE THE DATE.

Mark your calendar for the 2022 BCA Pool League World Championships.

MARCH 23 - APRIL 2, 2022

BCA POOL LEAGUE WORLD CHAMPIONSHIPS SCORE SHEET INSTRUCTIONS

The home team is responsible for keeping the official score sheet. The visiting team should have a representative sit with the home team scorekeeper to ensure the accuracy of the official score sheet. The home team must make accommodations for the visiting team representative.

Completing a Score Sheet

- a. Player names may be entered in advance or one round at a time. One round at a time is best if substitutions are anticipated. If no substitutions will occur, entering names in advance saves time.
- b. Once the first break occurs in any round, no changes or substitutions may be made in that round (exception: see f-g below).
- c. Teams in 25-game format divisions must have at least three players present by forfeit time to begin a match. Teams in all other divisions must have at least two players present by forfeit time to begin a match. Late players may only be added to future rounds if the round has not started.
- d. If a team is missing a player or players, the word "BYE" must be entered on the score sheet in place of the player's name and that game is recorded as a win for the opponent.
- e. You must notify the opposing Team Captain of any substitutions and he or she must initial the official score sheet. If a substitution is made without notifying the opposing Team Captain before the beginning of the round, that game is forfeited.
- f. If a substitution error causes two people to play each other twice, the team that made the improper substitution will forfeit that game (exception: see g-h below).
- g. If a clerical error causes the names in a round to be entered out of order (as opposed to an incorrect substitution), the order of the names will be corrected without penalty and the names will be re-entered in the proper places for that round. Any games in progress in the round will be stopped and the proper matches started. Any games completed in that round will not count.
- h. No single improper substitution may cause the loss of more than one game. If a substitution error is made in conjunction with a clerical error as referenced in subsection (g), the names other than the substitution will be re-entered as provided for above

Substitution Guidelines

Core and substitute players are indicated on the official team rosters. **Substitutes may play in any round, including round #1, but may not have a higher rating than the core player being replaced.**

- a. If a substitute plays in round #1, the score sheet must indicate which core player is being replaced.
- b. Core players must play in the same numbered position throughout the match.
- c. Substitutes may play in any position; provided that they do not play the same opponent twice.
- d. In the event that both Team Captains desire to make substitutions but those combined substitutions would cause two people to play twice, the home Team Captain has the right to make the substitution and the visiting Team Captain must adjust their line-up accordingly.

For more scorekeeping rules and guidelines, please see the Tournament Regulations.